

Jianchun Chen

SKILLS

Design Tools

- Adobe Creative Suite (Illustrator, XD, InDesign)
- Sketch
- Balsamiq Mockup 3
- Auxure
- Omnigraffle
- Flinto
- Framer
- Marvel
- Principle

Design Skills

- UX Design
- Interaction Design
- Wireframe
- Information Architecture
- UI Design
- Prototyping
- User Testing
- User Flow
- Site Mapping
- Persona Creation
- Scenario Development

Coding Skills

- Python
- HTML5/CSS3
- JavaScript

WORK EXPERIENCE

Microsoft Corporation - Redmond, WA

UX Designer 2017.5 to present

- Create wireframes and prototypes to improve existing product areas and bring exciting new projects to life
- Projects: Sep up student PCs app, Timeline feature, File Explorer, etc

Burke Museum of Natural History and Culture - Seattle, WA

Web Assistant (Intern) 2016.6 to 2016.12

- Designed and executed live and polished online experience for Users
- Edited, analyzed, and optimized user-experience copy and site content, with an emphasis on conversion-rate optimization, A/B testing, and user experience research

Jiangsu Broadcasting Corporation - Nanjing, China

Digital Product Designer 2013.3 - 2015.5

- Collaborated with cross-functional teams to design and develop Litchi News(mobile app which is downloaded for more than 5 million times on iOS and Android devices) and other digital products
- Delivered user research reports and competitive analysis reports for multiple stakeholders (project managers, software engineers, department director), created prototyping of Litchi News and JSTV website, and designed the UI mock-ups for different projects

EDUCATION

2015.9 to 2017.3 University of Washington - Seattle, WA, USA

Master: Digital Media (Concentration: UX Design)

Main Courses

- Foundational User Centered Design Methodologies
- Advanced User Research and UX Strategies

2011.9 to 2012.9 London School of Economics - London, UK

Master: International History

2007.9 to 2011.7 Nanjing University

Bachelor: History